

# SYSTEM AND METHOD FOR ANALYZING CAPACITY IN A PLURALITY OF PROCESSING SYSTEMS

## Field of the Invention

The invention relates generally to the field of computer systems and more particularly to a system and method for optimizing computer resource usage across a plurality of computer systems.

## Background of the Invention

In the capacity planning process, system parameters, desired service levels, and workload predictions are used to determine when the resources of a computer system will be exceeded and are used to assist in identifying cost-effective remedies to resource shortfalls. "Capacity Planning and Performance Modeling: From Mainframes to Client-Server Systems", by Daniel A. Menasce, Virgilio A. Almeida, and Larry W. Dowdy (Prentice Hall, Englewood Cliffs, New Jersey, 1994) discloses approaches to both the predicting and rectifying of computer resource challenges.

Capacity planning for a set of heterogeneous computer systems presents several problems, as set forth below. As a first challenge, it must be recognized that workloads use multiple resources. Therefore, the effect of workload assignment







critical resources have been identified, workload assignment can be more equitably made to improve resource usage.

### **Brief Description of the Drawings**

The invention will now be described in greater detail with specific reference to the appended drawings wherein:

Fig. 1 provides a graph illustrating the mapping of capacity space for two resources of a computer system in units of time in accordance with the present invention;

Fig. 2 illustrates a processing environment for implementing the present invention;

Fig. 3 provides a graph representatively mapping the capacity space based on the life expectancies of resources in a processing environment;

Fig. 4 illustrates a representative critical action timeline for action by the administrative processor of the present invention;

Fig. 5 shows the effect of shifting the workload from system S to system D on the capacity space;

Fig. 6 shows the effect of shifting the workload from system S to system D on a critical action timeline;

Fig. 7 shows a process flow for a workload prioritization procedure for use with the present invention;



A *repository* is a means for storing structured data external to the administrative processor. Data in the repository is saved and accessed in a storage subsystem but is also supported by software, such as relational database software, that provides access to the structure of the data. Database software is not essential for a repository as the content of the repository can be stored in simpler storage objects, frequently called a flat file.

A *processing system* is a computing system that includes all the hardware and software needed to execute computer programs. This includes the central processing unit (CPU) or multiple CPUs, memory, storage and network connectivity as well as the operating system, application software and procedures for managing work on the system.

*Workload* is the set of identifiable tasks that execute in the processing system and utilize or consume the resources of the system.

A *workload unit* is a subset of the workload that can be associated with some external identifier (e.g., the collection of all tasks executed by an employee user.) Workload units are a collection point for keeping historical records about resource consumption and act as a means to allocate workload to a specific processing system. Workload units may execute anywhere in the processing environment, subject only to resource constraints.

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A *container* is a generalized term that represents an identifiable and limited part of a resource that has a limit, or capacity. A storage container might be a disk partition or an entire physical device, limited by its size. A processing container might be a CPU, a set of CPUs, or a specific type of server. The limit might be some number of instructions or transactions per unit time. A network container could be an interface, or the network itself, and the limit could be the bandwidth. In any case, the resource has a limit (capacity) which cannot be exceeded without external intervention. Attempts to exceed the capacity of a container will result in degraded performance or failure.

A *processing environment* is a collection of processing systems that are capable of executing the workload for any of the workload units executing within the environment. The administrative processor has access to the storage subsystem(s) in its storage environment. Through the storage subsystems, it can identify all of the containers in each subsystem, the limits of those containers, the identity of all of the objects in each container, and the resource usage of each object.

A *threshold* is an artificial limit on utilization that is used by the capacity planning process to prioritize containers that need action. When the projected utilization of a container reaches the threshold, the container is selected to be managed,



and action will be taken to prevent or alleviate the resource shortage in that container.

The *life expectancy* of a processing system is the period of time from the last measurement of the system until the increase in resource consumption is expected to exceed the capacity of any one of the system's resources. If the change in resource consumption over time is non-positive and the system is operating below its capacity limit, then the life expectancy of the system is considered infinite. If the resource consumption exhibits positive growth for any system resource dimension, the life expectancy of the system is finite.

In addition, the present invention introduces the following new concepts:

The life expectancy of a set of resources in a system forms an N-dimensional space called a *capacity space*. Each resource  $R_1..R_n$  corresponds to a dimension in the space, and the units on all axes are in time. A processing system  $S$  can be mapped into a point in the capacity space  $PS=(LS_1,..,LS_n)$ , where  $LS_i$  is the life expectancy of resource  $R_i$  for  $S$ . Capacity space normalizes configuration and capacity differences between processing systems in a processing environment by expressing the usage of all resources in units of time.

A *critical resource* is a resource whose life expectancy is less than or equal to the life expectancies of all other resources for that processing system,  $CLS = \min(LS_1,..,LS_n)$ . The

resource needs of this system must be addressed in time CLS. Because all of the resources are represented in units of time, an arbitrary number of dimensions can be collapsed into one in this way.

A system with multiple resources is *balanced with respect to life expectancy* if all of its resources have the same life expectancy. Otherwise, the system is *unbalanced*. The life expectancy of an unbalanced system is the minimum life expectancy over all of its resources. Balanced systems fall on a line in the space drawn from the origin through  $(n, n, n, \dots, n)$ , for some constant  $n$ , where the size of the tuple is the number of resources or dimensions.

Non-critical resources in a processing system are said to have *slack* beyond the critical resource,  $ES_i = LS_i - CLS$ . Slack represents available resources that could be reallocated under the present invention.

A capacity space for two resources is shown in Figure 1. The resources are disk storage and CPU capacity. The circle at 110 represents a processing system in which the system is unbalanced since disk storage is expected to suffice for 20 days, and the CPU capacity is expected to suffice for 60 days. The circle at 112 represents a balanced processing system in which both resources are expected to run out in 40 days. In Figure 1, the critical resource for the processing system represented by the circle at 110 is storage; while for the balanced processing



repository 202. Each resource has its own unit of measure. These consumption records are identified by the name of the workload unit and the time period of the consumption.

The administrative processor of the present invention utilizes a list of resources in the processing environment,  $R=\{R1...Rn\}$ ; a list of processing systems in the processing environment,  $S=\{S1...Sk\}$ ; for each processing system  $S_i$ , its resource capacities  $CS_i=\{CR1...CRn\}$ , and the workload usage histories stored in repository 202. Once the administrative processor, 201 of Fig. 2, gathers the foregoing information, it constructs a capacity space based on the life expectancy of the resources in the processing environment. Fig. 3 provides an illustration of a two-dimensional capacity space with the CPU life expectancies defined along one axis and the storage life expectancies along the other axis. Under the present invention, a N-dimensional space can be created for N different resources. For purposes of ease of illustration, however, the 2-dimensional space is illustrated and described.

In Fig. 3, a critical resource line is defined at 45°. For a balanced system, such as  $S_4$ , which is plotted at graph point 304, the life expectancies of its resources are equal (80 days) and the graph point necessarily falls on the critical resource line. All of the other systems which are plotted in Fig. 3,  $S_1$ ,  $S_2$ , and  $S_3$ , represent unbalanced systems for which one resource has a shorter life expectancy than the other system resource.

For the system S1, plotted at 301, the storage life expectancy of 10 days is significantly shorter than is the system's CPU life expectancy (40 days). System S2, plotted at 302, has a storage life expectancy of 40 days while its CPU life expectancy is 100 days. System S3, plotted at 303, unlike the others has a shorter CPU life expectancy (50 days) than it has a storage life expectancy (100 days).

The invention next determines the critical resource for each of the processing systems. By defining the critical resource as that resource having the shortest life expectancy, clearly the critical resource for S1 is the storage and the critical action time for addressing the need of System S1, defined as t1, is 10 days. The next critical action time identified by the administrative processor 201 in this exercise is time t2 which is the life expectancy (40 days) of the critical resource of storage for system S2. Time t3 is defined as the critical actions time for system S3, since that time t3 (50 days) is the life expectancy for the critical CPU resource for S3. Finally, time t4 is the time defined to take action for system S4, at which time (80 days) the life expectancy of both critical resources for the balanced system will be reached.

Taking the minimum resource life expectancy for each system, from Fig. 3, the administrative processor projects each processing system, S1-S4, onto a timeline at the life expectancy





time for review and analysis. At step 702 a system is selected followed by selecting a resource at step 703. The life expectancy for each resource is calculated at step 704. This process is repeated until the life expectancy for every resource in a given processing system has been determined. If it is determined at step 705 that there are no other resources in the processing system to be evaluated, the administrative processor then determines the critical resource for the system at 706 as the resource having the minimum life expectancy, and stores the critical resource and its critical time at step 707. Next the administrative processor checks to see if all systems have been evaluated. If not, another system is selected, its resources are analyzed and its critical resource and critical time are stored, as above. If all systems have been evaluated, then the stored critical resource and critical time data are retrieved and sorted by time at step 708. Finally, a timeline is output at 709 which represents the timetable for action described above.

An alternative method, based on a graph of the capacity space, is as follows:

1. Construct the capacity space
2. Plot the critical resource line
3. Plot the points in the capacity space
4. Project the points onto the critical resource line at the life expectancy of their critical resource



5. Traverse the critical resource line starting at time 0, and output the location of the points on the critical resource line in order.

Figure 8 shows one reallocation procedure that balances the life expectancies of the computer systems. In the capacity space, the reallocation could mean moving the points towards some "center of gravity", with an objective of minimizing the range of system life expectancies (or some other measure of dispersion). The center of gravity algorithm shown is a greedy method. The procedure begins with step 801, which selects the most critical system S, that is the system with the lowest life expectancy, or the leftmost system on the timeline produced by the prioritization procedure of Figure 7. This system will be the source of the workload to be moved. Step 802 selects a destination for the workload D, which is the least critical system, or the rightmost system on the timeline. Step 803 calculates the range of the life expectancies LER of S and D. This is a measure of how well the set of systems is balanced. Step 804 checks if the  $LER = 0$ , in which case the systems are perfectly balanced and the procedure exits. If not, step 805 calculates the impact of removing each workload unit W from S on the life expectancy of S, CLS. Step 806 determines if there is a workload unit W that can be moved to D, and in doing so will decrease the LER. If there is, step 807 selects workload unit W that will yield the most improvement in the LER, and the

procedure starts anew with step 801. If there is not, the procedure exits.

An alternative reallocation approach can establish some minimum life expectancy for all of the systems. The objective then is to move the systems which are below some minimum threshold  $T$  to above  $T$ , if possible. It is to be noted that, for example, if all of the systems fall below  $T$ , there is no feasible solution without adding capacity. A greedy algorithm with the foregoing objective is shown in Figure 9. Step 901 creates a set of systems from which workload will be moved, namely, those whose life expectancy falls below  $T$ . The list of source systems is sorted in order of ascending life expectancy, that is, most critical system first. If in step 902 there are no such systems, the procedure exits. Otherwise, step 903 selects the most critical system. Step 904 calculates for each workload unit  $W$  in  $S$ , the life expectancy of  $S'$ , which is the life expectancy of  $S$  if  $W$  were removed from  $S$ . It creates a list of workload units with the associated life expectancy of  $S'$ , sorted in descending order by  $S' - S$ , so that the workload unit with the most impact is at the head of the list. If the list is non-empty (step 905), the procedure removes the head of the list (step 906), and tries to find a destination for it (step 907). If there is a destination  $D$  such that the life expectancy of  $D$  with the addition of  $W$  is still greater than threshold  $T$  (step 908), then step 909 selects the  $D$  that would have the largest life

expectancy after the addition of W, moves W from S to D, and recalculates the life expectancies of S and D. The procedure then continues with step 901. Note that even if the procedure exits leaving some systems with life expectancies below T, the workload it has moved in the process may extend the life expectancy of the system as a whole.

Many variations of these procedures are possible. For example, a threshold based procedure such as the one in Figure 9 could have an additional objective of keeping the systems as far above T as possible, in other words, maximizing the sum of  $\text{LifeExpectancy}(S) - T$  for all systems S.

Projecting resource usage with respect to some limit is a well-known part of capacity planning. However, under the present invention, as set forth in the appended claims, a new approach provides for the representation of a system's capacity in units of time (i.e., the life expectancy of its resources), which normalizes different resources and resource capacities; for the creation of an N-dimensional capacity space in which each dimension is the life expectancy of some resource, and the representation of systems as points within that space; for the reduction of multiple dimensions of capacity of a system into a single dimension, which inherently represents the critical resource for that system; for the recognition of a balance line that distinguishes between balanced and unbalanced systems, that allows systems to be ordered in terms of their most critical

